Northwest 360 Limited Sprint Showdown Challenge 2023 Official Entry Form



Driver:			Car Number:					
Mailing Addre	ess:							
				Zip Code:				
Phone Numbe	er (home):		(cell):					
Email Address	s:							
Emergency Co	ontact Name:		Phone:					
Sponsors (in p	referred ord	er):						
Person respon	nsible for ea	nings/taxe	es <u>MUST</u> coi	mplete this section	on:			
Name: First:_			Last:					
SSN / Tax ID -								
Address	for	SSN	/	Tax	ID:			
City:			State:	Zip code				
Phone Numbe	er (home):		(cell):					
Owner's Signa	ature:			Date:				

Event Entry Fee: \$50

Pit Pass \$40 online pricing per day, NOT included in entry Fee, \$45 at gates per day, NOT included in entry fee



2023 Northwest 360 Limited Sprint Showdown Challenge

SATURDAY NIGHT August 19th						FRIDAY NIGHT July 18th			
	A MAIN	B MAIN	<u>C MAIN</u>	D&E MAIN		A Main			
1.	\$1,500			Non	1.	\$1000			
2.	1,000			Transfer	2.	700			
3.	750			\$50	3.	500			
4.	650				4.	400			
5.	600		50		5.	350			
6.	500		50		6.	300			
7.	450	75	50		7.	275	75		
8.	400	75	50		8.	250	75		
9.	350	75	50		9.	225	75		
10.	300	75	50		10.	200	75		
11.	250	75	50		11.	175	75		
12.	200	75	50		12.	150	75		
13.	150	75	50		13.	150	75		
14.	150	75	50		14.	150	75		
15.	150	75	50		15.	150	75		
16.	150	75	50		16.	150	75		
17.	150	75	50		17.	150	75		
18.	150	<u>75</u>	<u>50</u>		18.	150	<u>75</u>		
19.	150	\$ 900	\$ 700		19.	150	\$900		
20.	150				20.	150			
21.	150				21.	150			
22.	150				22.	150			

\$ 6,025

\$ 8,450

RACE FORMAT

Draw for heat start position

27 or less cars 3 heats

28 - 36 cars 4 heats

37 - 45 cars 5 heats

46 - 59 cars 6 heats

60 + cars 7 heats

Hot Laps. Cars hot lap with their heat race group.All

cars run 2 heats, 8 laps.

First set of heats straight up by pill draw.

Second set of heats fully inverted by original heat line up. (Not by heat finish). Finishing and passing points will be awarded for each position (see heat points chart). Top 16 in points go to 'A' Main.

17 + in points go to 'B' Main(s).

Additional Mains MAY be added if needed*

E Main (if needed*) 10 laps 4 transfer to D main.

D Main (if needed*) 18 cars, 10 laps, 4 transfer to C Main.

C Main (if needed*) 18 cars, 10 laps, 4 transfer to B main.

Top 8 in heat points run a dash* for starting position on Friday for A Main front 4 rows. Redraw for starting lineup*.

Top 4 in heat points for Saturday and the 4 locked in from Friday run dash* for starting position for A main. Redraw for starting dash position*.

Friday's top 4 A feature finishers (locked in) draw pills 1-4 for the front 2 rows. Saturday's top four in points after the heats, draw pills 5-8 for the 3 and 4 rows.

B Main(s) Friday, up to 18 cars, 12 laps 6 total transfer to A Main from B(s).

B Main(s) Saturday, up to 18 cars, 12 laps 2 total transfer to A Main from B(s).

A Main 22 cars 25 Laps Friday, 30 laps Saturday*.

Top 4 finishers in the A feature on Friday are locked into the A Feature on Saturday night.

Must run the dash to start in the front 4 rows*

Friday and Saturday are separate points totals to make the features.

RULES:

- Grays Harbor Raceway Limited Sprint Car rules.
- Tires and fuel available at the track.
- No car switching once a car is qualified for said night. Points go to the number.
- Race methanol only

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	9	<u>10</u>	<u>11</u>	<u>12</u>
1	100.0	105.0	110.0	115.0	120.0	125.0	130.0	135.0	140.0	145.0	150.0	155.0
2	91.5	93.0	98.0	103.0	108.0	113.0	118.0	123.0	128.0	133.0	138.0	143.0
3	83.0	84.5	86.0	91.0	96.0	101.0	106.0	111.0	116.0	121.0	126.0	131.0
4	74.5	76.0	77.5	79.0	84.0	89.0	94.0	99.0	104.0	109.0	114.0	119.0
5	66.0	67.5	69.0	70.5	72.0	77.0	82.0	87.0	92.0	97.0	102.0	107.0
6	57.5	59.0	60.5	62.0	63.5	65.0	70.0	75.0	80.0	85.0	90.0	95.0
7	49.0	50.5	52.0	53.5	55.0	56.5	58.0	63.0	68.0	73.0	78.0	83.0
8	40.5	42.0	43.5	45.0	46.5	48.0	49.5	51.0	56.0	61.0	66.0	71.0
9	32.0	33.5	35.0	36.5	38.0	39.5	41.0	42.5	44.0	49.0	54.0	59.0
10	23.5	25.0	26.5	28.0	29.5	31.0	32.5	34.0	35.5	37.0	42.0	47.0
11	15.0	16.5	18.0	19.5	21.0	22.5	24.0	25.5	27.0	28.5	30.0	35.0
12	6.5	8.0	9.5	11.0	12.5	14.0	15.5	17.0	18.5	20.0	21.5	23.0

- Mufflers required, 95 dB @ 100'
- Transponders and Raceivers are mandatory
- Interpretation will be by the spirit and intent of the rules! Management has final say.
- *Management will adjust format if required to fit conditions.

HEAT RACE POINTS

To calculate your heat points, use the top column for your starting position and use the left-hand column for your finishing position. Where the columns intersect is your point total.

Example: Start 5th (top column) finish 3rd (left column) you would earn 96.0 points

Promoter reserves the right to add a provisional(s).